2026 REIL INTRAMURALS

Parent Standings Guide

Family Reference Sheet

Welcome to the 2026 REIL Intramurals season! To help parents, families, and supporters easily track team progress throughout the season, this guide explains how our standings, points system, and winning percentages work.

1. How Points Are Earned

WIN	TIE	LOSS
2 Points	1 Point	0 Points

2. Key Standings Terms Explained

Games Played (GP)

GP represents the total number of official matches a team has completed so far.

Due to scheduling variations, bye weeks, or weather reschedules, teams will not always have played the exact same number of games at any given point in the season.

Win Percentage (Win %)

Win Percentage levels the playing field when teams have played an unequal number of games by measuring per-game success rate.

A win counts as 1.0, a tie counts as 0.5 (half a win), and a loss counts as 0.

Win % = (Wins + 0.5 × Ties) ÷ Games Played

3. Understanding Points vs. Win % (Real League Examples)

Notice how total points favor teams with more completed games, while Win % reflects per-game efficiency:

Team	GP	Record (W-L-T)	Total Points	Win %	Standing Context
Rockies	3	2–1–0	**4 pts**	66.7%	Leads Total Points (has completed 3 games)
Barrage	2	1–0–1	**3 pts**	75.0%	Undefeated in 2 games (1 win + 1 tie = 3 pts)
Rampage	1	1–0–0	**2 pts**	**100.0%**	Perfect win rate, lower points due to 1 GP

Parent FAQ Quick Answers

Q: Why is an undefeated team (1–0–0) listed below a team with a loss (2–1–0) in total points?
The 2–1 team has played 3 games, giving them 3 opportunities to earn points (4 pts total). The 1–0 team has only played 1 match (2 pts max). As the season progresses and all teams reach equal games played, total points will align with win percentage!

Q: How does a tie impact our team's standing?
A tie awards 1 point toward your total points and counts as half a win (0.5) toward your Win Percentage—giving your team valuable credit compared to a loss!